

The logo for 'YOU DON'T KNOW JACK THE RIDE' is centered on a black background. 'YOU DON'T KNOW' is in a white, bold, sans-serif font. 'JACK' is in a larger, white, bold, sans-serif font. 'THE RIDE' is in a red, bold, sans-serif font, slanted to the right and overlapping the bottom of 'JACK'.

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About This Game

Play the game that many consider to be YDKJ's most fun offering – The Ride! Already played it? Trust us, you've forgotten everything by now.

For the fourth volume of the mega-award-winning CD-ROM trivia game show, the YOU DON'T KNOW JACK crew decided to throw out the YDKJ rule book and start fresh! This ain't your daddy's YOU DON'T KNOW JACK! Suffice to say, you can take any preconceived notions you've had about the YOU DON'T KNOW JACK series and chuck 'em down an open elevator shaft because YOU DON'T KNOW JACK Volume 4 is going to take you on The Ride of your life!

Title: YOU DON'T KNOW JACK Vol. 4 The Ride

Genre: Casual, Indie

Developer:

Jackbox Games, Inc.

Publisher:

Jackbox Games, Inc.

Release Date: 30 Nov, 1998

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English

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The image shows a stylized logo for the word "DISORDAT". The letters "DIS" are in a light green color, "OR" is in white and is enclosed within a magnifying glass icon, and "DAT" is in a red color. The magnifying glass has a black handle and a circular lens with a white border. The entire logo is centered on a solid black rectangular background.



Everything is fine minus the dumb, annoying Elevator Hostess for f**king up my keyboard at the beginning.. By far one of the best Jack games to date. Yeah, some of the questions are a bit dated (hey, it was made in 1998), but it's still fun to play. The classic question types are back like "Dis or Dat" and (to the hosts' dismay) "Ticklish Testgum" (Gibberish Questions) along with new ones like "Roadkill" and "Jack BINGO". "Roadkill" is similar to the Jack Attack, but you have to connect two items together instead of finding an item's match. "BINGO" has you buzz in when the correct letter of the answer is lit up, similar to Three Way from YDKJ 3. It does add a lot of variety to the game. This game features all the host from previous Jack games and has a small story arc (you'll know what it is by the second time you play). Don't worry, it's still the same game with the randomness and twisted trivia you know and love. Also, screws has been changed and for the better in my opinion. Instead of pressing S once to screw somebody, you have to hit S multiple times to make the question totally unreadable and force your opponents to answer the question, whether it's readable or not. One small thing I want to point out is the music. The electric guitar can really get you pumped to play. Special mentions goes to both versions of the Jack Attack music, by far the most tense music out of all Jack games. The one downside is that this game is very US-centric. So if you do not live in the United States, the jokes and references can fly right over your head. This poses a problem since most of the jokes are built into the questions. All in all, if you're looking for a fun party game to play with your friends (or alone for all you hermits out there) then this game is a must buy.. It's a fun ride in the YDKJ universe. It's worth the very small amount Steam is charging!. The best of the classic You Don't Know Jack titles, The Ride contains more insane quiz questions, extreme hosts, and off the wall radio advertisements. If you have to just choose one traditional YDKJ game to buy, pick this one. Or grab the bundle and be a trivia master..

Compared to the last three main volumes, You Don't Know Jack Volume 4: The Ride marks a noticeable shift in gameplay, art style, and themes. Upon starting, a question is posed to the player(s) based around some topic (ranging anywhere from the circus to death). The only answers available are "yes" or "no"; the chosen answer will set the tone for the game. From there on, the player is taken on an elevator ride of sorts, being asked the typical questions by a disembodied female narrator. A new question asks if the player has gone on "The Ride" before; if so, there may be some quirk involved in the naming section (for example, on one of my return games, I was locked into only using vowels to enter my name). This deliberate change makes for some amusing scenarios. Gameplay is also different, where players can select the amount of money a question is worth. A new mini-game called RoadKill has the player(s) finding the shared quality between two ideas/people/etc (e.g., the solution for "Mini ___" and "Bradley ___" would be Cooper). After every answer is given, the player(s) are asked what do all the previous answers have in common, proving to be a great test of memory as well as reasoning. Finally, it ends with the usual round of Jack Attack. The only difference here from previous games is that the amount a player receives or loses for answers is selected like the questions. Clearly the grungier entry to the YDKJ series, The Ride is certainly worth a look into for bawdy humorists, trivia titans, and those nostalgic about the 1990s.. This is my all time favourite YDKJ game. It's a little different to earlier games but it excels in almost every way. Cookie is the best and the writing is as hilarious as ever.. Was fun, but easily crashes, and at one point, the entire game broke to the point where I couldn't install it anymore.

This game feels like the version of YDKJ from the Jackbox Party Pack 1 if it were crossed with the themes of Murder Trivia Party. The gameplay itself is quite different, but the creepy visual style comes across strong and there seems to be some form of overarching narrative forming between episodes which wasn't what I was expecting from this at all.

I've been going through it in single player and even when I get dealt an episode which I know nothing about the theme of, I want to keep on going just because I'm really curious where it'll go. It's also nice to see an early Jackbox Game given where they are now. Definitely worth getting if you're a fan of the recent YDKJ or Murder Trivia Party.. I think I might be missing something here. I know plenty of Jacks.. I absolutely recommend this game if you are 25 or up and live in States. However, for me it is not the case. I live in Russia and English is my second language, however, I can totally enjoy that game at almost fullest still when I get friends to play it with me (given their English knowledge is just as good) This game is not so emphatic on celebrities unlike the more relevant ones so it makes this perfect for me. Mostly, the trivia in this is all about general knowledge and something that is already history and not a thing anymore e.g Clinton being president. (Can see the recurring theme of developers that can't get over the Cold War)

Game here is divided into episodes under one topic. Topics can vary from Parenting to Fetishes. Also, a great point is that there are mini-games that can no longer be found in the modern editions, such as "Bingo" or "Road kill"

It's my favorite game in the series. You can pick this one and not worry about the others.

See you at the bottom. For those looking for a fun party game to play, this is your game! If you've never played any of the You Don't Know Jack (YDKJ) games, then all you need to know is that it's a fun trivia-based game with a twist. The questions are challenging and amusing as well as the question types featured in this game (e.g. Dis or Dat, Road Kill, Gibberish Questions). I highly recommend buying this game!. If you are a fan of becoming more intelligent with comedy and good questions, with answers you have to think about, then this game is recommended by me, in fact, the whole series is on my top 10 game serieseseseseses somewhere. Why should you get this game?

1. It's a You Don't Know Jack game.
2. It features an epic heavy metal version of B-I-N-G-O
3. Has Cookie, Nate, and Schmitt!
4. It's only 3 bucks (and part of a bundle that's an even better deal.

If none of these answers sound right to you..

YOU DON'T KNOW JACK. The biggest departure of the series within the collection of You Don't Know Jack games on Steam. You Don't Know Jack 4: The Ride is locked in at 13 questions per game, with themed episodes that you choose based on your answer to a hypothetical question before each game. You don't pick your questions, either. Instead, you pick how much each question will be worth, although it's mostly random. It's a much darker and grittier game (literally), with times where it will actively try to mess with you (like disabling all vowels on your keyboard when entering your name), and with a light plot that has multiple endings to choose from. This is definitely the most bizarre game in the YDKJ series, but I think it might actually be my favorite.

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